

Communicative Grammar Game 7

Objective To find out information by asking questions.

Grammar *What do you do if (you get a headache)?
I (sleep a little).*

Interaction whole class

Preparation Make copies of Game 7 (1 per pair).
Cut each copy in half.

Directions

Distribute copies of Game 7 (see *Preparation*).

Direct students' attention to the stem question above and invite a volunteer to ask you the first question:

S1: *What do you do if (you can't sleep)?*

T: *I (read a book for half an hour).*

Tell students that this is what you always do, so it's a personal rule you follow. Then ask a volunteer a question:

T: *What do you do if you (feel sad), (Erwin)?*

S2: *I (listen to music).*

Next, have students circulate and find a partner to ask them the first question. Tell them to find a different partner for every question. Monitor and time the activity.

Finally, ask the class each question and elicit the information students found out:

T: *What do you do if (you argue with your best friend)?*

S1: *I talk to him.*

S2: *I don't talk to him.*

S3: *I cry.*

S4: *I say "I'm sorry."*