

Communicative Grammar Game 1

Objective To practice giving recommendations.

Grammar *You shouldn't eat spicy food.*

Interaction teams

Materials scissors (several per group)

Preparation Make copies of Game 1 (1 per group).

Directions

Divide the class into groups of four. Hand out a game board and several pairs of scissors to each group (see *Materials* and *Preparation*).

Ask students to cut out the cards, mix them up and put them in a stack.

Demonstrate the game with one group in front of the class. Divide up the cards between students.

Have one student read a problem card aloud and put it on a table. Invite the next student to choose a card that could work as a solution to the problem. Have other students take turns doing the same. A student that doesn't have a solution can pass. When no more solutions are possible, the next student puts down a new problem card. At the end of (15) minutes, the player with the fewest cards left is the winner:

S1: (PLAYS *I HAVE A RASH* CARD): *I have a rash.*

S2: (PLAYS *DOCTOR* CARD): *You should see a doctor.*

S3: (PLAYS *SPICY FOOD* CARD): *You shouldn't eat spicy food.*

S4: (PLAYS *OINTMENT* CARD): *You should put ointment on it.*