

Communicative Grammar Game 6

Objective To compare famous people.

Grammar (*Usain Bolt*) *runs faster than* (*Brad Pitt*).

Interaction teams

Materials scissors (1 pair per group)

Preparation Make copies of Game 6 (1 per group).

Directions

Form groups of three. Hand out a game to each group (see *Preparation*). Then hand out scissors (see *Materials*) and have students cut out the small cards and put them in a stack. Students should also cut out the large cards. Ask the students in each group to think of a singer, an actor or actress and an athlete that they are all familiar with. Each student draws a picture of the person in the respective box and writes his/her name below. There are four blank cards for students to fill out (e.g., *dancer/good* or *hair/long*).

Demonstrate the game with two students. Put the picture cards on a table and the stack of cards, facedown, next to them. Invite the first student to take a card and read the cue. Then ask the student to make a sentence comparing two of the people using the words on the cards:

S1 (TAKES THE *RUN/FAST* CARD): (*Usain Bolt*) *runs faster than* (*Brad Pitt*).

T: *Okay, that's a point for* (*Usain Bolt*).

Place the cue card next to the "winning" person.

The famous person that has more cards at the end "wins" the game.

In the end, elicit which famous person is the "winner."