

# Communicative Grammar Game 2

**Objective** To ask about likes and dislikes.

**Grammar** *Do you like (pears)? Yes, I do. / No, I don't.*

**Interaction** whole class

**Preparation** Make copies of Game 2  
(1 per student).

## Directions

Hand out the game sheets. Ask students to choose three fruits and write the words in the three top boxes. Have them do the same with three vegetables and the three bottom boxes:

<i>apples</i>	<i>oranges</i>	<i>bananas</i>
<i>cucumbers</i>	<i>potatoes</i>	<i>carrots</i>

Tell students that the object of the game is to find three classmates that like each fruit and vegetable. Drill the question *Do you like...?* and invite students to go around the room and use it to ask different classmates. If a classmate gives an affirmative answer, the student writes his/her name on a numbered line in the column. If he/she says no, the student doesn't write anything:

S1: *(Pedro), do you like (apples)?*

S2: *Yes, I do.*

S1: (WRITES [PEDRO] ON THE LIST BELOW  
THE WORD "APPLES")

S1: *Do you like (oranges)?*

S2: *No, I don't.*

<i>apples</i>	<i>oranges</i>	<i>bananas</i>
1. <i>Pedro</i>		

When students have finished, invite them to report about their classmates:

S1: *(Pedro) likes (apples). (Miriam) likes (oranges).*