

# Communicative Grammar Game 4

**Objective** To describe daily routines.

**Grammar** *What time do you (get up)? At (nine) o'clock. What do you do at (eight) o'clock?*

**Interaction** pairs

**Preparation** Make copies of Game 4 (1 per student).

## Directions

Hand out the game sheets. Tell students to imagine they are one of the children in the portrait. Ask them to complete the table (Your person) with his/her imaginary name, habits and routines. For example:

Times	Name <i>Lazy Bill</i>
7:30	get up
8:00	eat breakfast

Then form pairs. Write the following questions on the board and drill them: *What time do you... ?*

*What do you do at... ?*

Ask students to interview each other to find out about their habits and routines:

S1: *What time do you get up?*

S2: *At (seven thirty).*

S1 [WRITES 7:30 IN THE GET UP SPACE]: *What do you do at eight o'clock?*

S2: *I (watch TV).*

Monitor and provide help as needed. When the student who is asking the questions finishes, have him/her point to the character in the picture and ask:

S1: *Is this you?*

S2: *Yes, it is.*

Then invite students to switch roles and start all over again. Finally, have students report on their partner's habits:

S1: *He's Lazy Bill. He gets up at seven thirty.*

*He watches TV at eight o'clock. He...*